## Workshop #3: Universal Design for Learning (UDL) in Libraries



Handout #2

## **Universal Design for Learning**

## 3 Key Principles of UDL:

- 1. <u>Engagement</u> Offer patrons different ways to interact with your content that interests and engage them.
- 2. <u>Representation</u> Present your information in different ways throughout the library program. Don't just choose one method. Variety adds to interest and engagement, particularly the use of interactive methods of presenting the information.
- 3. <u>Action and Expression</u> Provide different ways to allow the patrons to demonstrate what they've learned.