Workshop #3: Universal Design for Learning (UDL) in Libraries



Handout #1

Universal Design

<u>Universal Design</u>: Universal Design is a way of designing spaces (physical or digital) that everyone can easily access and navigate.

Seven Principles of Universal Design:

- 1. <u>Equitable Use</u>- The design is useful and marketable to people with diverse abilities.
- 2. <u>Flexibility in Use</u> The design accommodates a wide range of individual preferences and abilities.
- 3. <u>Simple and Intuitive Use</u> The design is easy to understand, regardless of the user's experience, knowledge, language skills, or current concentration level.
- 4. <u>Perceptible Information</u> The design communicates necessary information effectively to the user, regardless of ambient conditions or sensory abilities.
- 5. <u>Tolerance for Error</u> The design minimizes hazards and the adverse consequences of accidental or unintended actions.
- 6. <u>Low Physical Effort</u> The design can be used efficiently and comfortably with a minimum of fatigue.
- Size and Space for Approach and Use Appropriate size and space are provided for approach, reach, manipulation, and use regardless of the user's body size, posture, or mobility.